

King George V Primary School



Activity Passport

Name: _____

Year 5



Activity

	✓	Date
1. Take part in a debate	<input type="checkbox"/>	<input type="text"/>
2. Learn something new about your local area	<input type="checkbox"/>	<input type="text"/>
3. Learn to moon walk	<input type="checkbox"/>	<input type="text"/>
4. Make and launch an air powered rocket	<input type="checkbox"/>	<input type="text"/>
5. Use an OS map	<input type="checkbox"/>	<input type="text"/>
6. Go orienteering	<input type="checkbox"/>	<input type="text"/>
7. Do a blind folded taste test	<input type="checkbox"/>	<input type="text"/>
8. Write a story for the Reception class	<input type="checkbox"/>	<input type="text"/>
9. Make a large scale model	<input type="checkbox"/>	<input type="text"/>
10. Visit a science laboratory	<input type="checkbox"/>	<input type="text"/>
11. Write a play	<input type="checkbox"/>	<input type="text"/>
12. Experience a Victorian school room	<input type="checkbox"/>	<input type="text"/>
13. Put on a performance	<input type="checkbox"/>	<input type="text"/>
14. Make papier mache planets	<input type="checkbox"/>	<input type="text"/>
15. Climb something that is taller than you	<input type="checkbox"/>	<input type="text"/>
16. Walk to the top of a hill	<input type="checkbox"/>	<input type="text"/>
17. Write in hieroglyphics	<input type="checkbox"/>	<input type="text"/>
18. Pick litter in your local area	<input type="checkbox"/>	<input type="text"/>
19. Plan and cook a meal	<input type="checkbox"/>	<input type="text"/>
20. Design and make an electric model	<input type="checkbox"/>	<input type="text"/>